

Wei-Sheng Lai (Jason)

Address: 311 S&E Building 2, UC Merced, CA 95343
E-mail: wlai24@ucmerced.edu
Homepage: <http://cmlab.csie.ntu.edu.tw/~jasonlai>

Education

- **University of California, Merced, CA, USA** Aug. 2015 - present
Ph.D. student, Electrical Engineering and Computer Science
- **National Taiwan University, Taipei, Taiwan** Sep. 2012 - Jun. 2014
M.S., Graduate Institute of Communication Engineering
- **National Taiwan University, Taipei, Taiwan** Sep. 2008 - Jun. 2012
B.S., Department of Electrical Engineering

Research Interests

Computer Vision, Computational Photography, Machine Learning

Publication

- [1] Wei-Sheng Lai, Jian-Jiun Ding, Yen-Yu Lin, and Yung-Yu Chuang, "Blur Kernel Estimation using Normalized Color-Line Priors", In *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2015.
- [2] Yu Chen, Jian-Jiun Ding, Wei-Sheng Lai, Ying-Jou Chen, Chir-Wei Chang, and Chuan-Chung Chang, "High Quality Image Deblurring Scheme Using the Pyramid Hyper-Laplacian L2 Norm Priors Algorithm," In *Proceedings of Pacific-Rim Conference on Multimedia (PCM)*, pp. 134-145, 2013.
- [3] Wei-Sheng Lai, Chi-Jung Tseng, and Jian-Jiun Ding, "Improved structural similarity measurement for vocal signals," In *Proceedings IEEE International Symposium on Circuits and Systems (ISCAS)*, pp. 301-304, 2013.

Research Experience

- **Wide-angle Image Warping and Projection**
 - Designed a content-aware wide-angle image projection model that unified several projection models (e.g. stereographic projection, cylindrical projection, and Pannini projection).
- **Natural Image Deblurring**
 - Utilized the statistic property of color image patches and proposed a normalized color-line prior for single-image blur kernel estimation
- **Deep Learning for Dimensionality Reduction**
 - Integrated Convolutional Neural Network (CNN) and dimensionality reduction methods which are expressible by graph embedding.
 - Proposed a unified framework, CNN-DR, which can be applied to supervised, unsupervised and semi-supervised learning problems.
- **Quality Assessment of Vocal Signals**
 - Proposed a vocal signal quality assessment metric by Structural Similarity (SSIM) and non-uniform sampling of Fourier Transform coefficients.

Honors and Awards

- **Class A Scholarship** in Graduate Institute of Communication Engineering, NTU, 2013
(top 10% of students in one academic year)
- **Presidential Award** in Electrical Engineering department, NTU, 2009
(top 5% of students in one semester)

Working and Teaching Experience

- **Teaching Assistant** at Computer Science Department, NTU Sep. 2014 - Jun. 2015
Digital Visual Effects (Spring 2014), Digital Image Synthesis (Fall 2014)
- **Research Assistant** at Academia Sinica, Taipei, Taiwan Jul. 2014 - Jun. 2015
- **Teaching Assistant** at Electrical Engineering Department, NTU Sep. 2013 - Jun. 2014
Time-Frequency Analysis and Wavelet Transform (Fall 2013), Advanced Digital Signal Processing (Spring 2014)
- **Research Assistant** intern at Yotta Labs, Taipei, Taiwan Jul. 2012 - Aug. 2012
Designed and implemented an integration embedded system on DE2-115 for a real-time video conference project.

Selected Term Projects

- **Machine Learning and having it Deep and Structured** Feb. 2015 - Jun. 2015
- Designed a ASR system by using DNN features, structure-SVM and RNNLM
- **Machine Learning** Sep. 2013 - Jan. 2014
- Designed a Chinese character recognition system by using libSVM and feature selection
- **3D Multimedia System Design** Feb. 2013 - Jun. 2013
- Used OpenCL to parallelize stereo matching algorithms and speeded up to 30 times faster than CPU version
- **Digital Visual Effect** Feb. 2013 - Jun. 2013
- Studied and implemented several image matting algorithms.
- Designed a system that synthesizes motion blur background and keep foreground on focus from two successive pictures by using grab cut and optical flow algorithms.
- **Digital Image Synthesis** Sep. 2012 - Jan. 2013
- Extended PBRT to render color dispersion effects, including refracted rainbows and camera color aberration.
- **Multimedia Analysis and Indexing** Sep. 2012 - Jan. 2013
- Designed a system to classify the painting style of animations and comics by using libSVM.

Skills

- **Programming Languages** C/C++, Python
- **Tools and Library** MATLAB, OpenCV, \LaTeX , scikit-learn
- **Languages** Chinese(native), English(fluent), Japanese(JLPT N2 passed, Jul. 2013)

References

- Ming-Hsuan Yang
Associate Professor, University of California, Merced
E-mail: mhyang@ucmerced.edu
- Yung-Yu Chuang
Professor, National Taiwan University, Taiwan
E-mail: cyy@csie.ntu.edu.tw
- Yen-Yu Lin
Associate Research Fellow, Academia Sinica, Taiwan
E-mail: yylin@citi.sinica.edu.tw